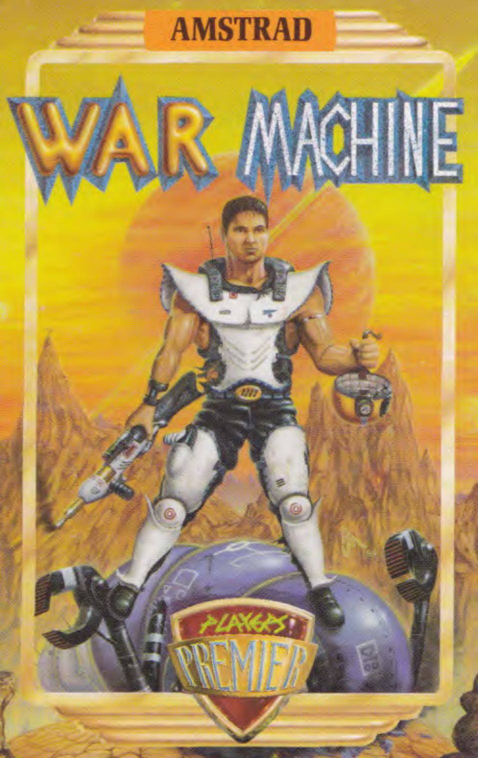

AMSTRAD
WAR MACHINE
PLAYERS
PREMIER



Seriously destructive combat action. The alien queen and her breeders must die. If you fail her legions will swarm across this system bringing a wave of death and destruction in their wake.

As one of our most experienced combat marines, you have been selected for this very dangerous mission. You've been issued with an extremely powerful plasma blaster and impact grenades. Your main objective: Destroy the alien base.

WAR MACHINE features legions of technomilitary adversaries, evil bio-mechanoid blood suckers and armour stripping acid baths.

Suitable for use on Amstrad CPC 464, 664 & 6128

Atari screens shown.











OUT NOW

COBRA FORCE:
Seriously destructive air to air and air to ground combat. CF features include; full colour scrolling, a range of additional weaponry and addictive gameplay.
Out on Spectrum, C64 and Amstrad.



MOVING TARGET:
Penetrate the evil dukes fortified underground fortress, kill as many enemy soldiers as possible then destroy the base.
Out on Spectrum, C64 and Amstrad.



MUTANT FORTRESS
'Is the biggest and best thing Players have ever done, apparently. Looking at the screen shots we almost feel inclined to agree'.



AUGUST 89 ISSUE



OUT SOON



SPOOKED

You're a die-hard mercenary and part-time ghoul hunter, but now you're well and truly spooked. WATCH OUT FOR THE SPOOKY OLD MAN. Out on Spectrum and CPC Out soon on C64



SUPER' LEAGUE

Has to be the ultimate football management game. Includes organised crime, crowd violence, stadium improvements and membership cards as well as all the traditional features.



SHARK

Fire Fish have lost contact with the undersea mining complex - Atlantic Five. The ultimate underwater combat experience. Game design by Sonja Knight.


PLAYERS
PREMIER


AMSTRAD
WAR MACHINE



Seriously destructive combat action. The alien queen and her breeders must die. If you fail her legions will swarm across this system bringing a wave of death and destruction in their wake.

As one of our most experienced combat marines, you have been selected for this very dangerous mission. You've been issued with an extremely powerful plasma blaster and impact grenades. Your main objective: Destroy the alien base.

WAR MACHINE features legions of technomilitary adversaries, evil bio-mechanoid blood suckers and armour stripping acid baths.

Suitable for use on Amstrad CPC 464, 664 & 6128

Atari screens shown.








AMSTRAD





OUT NOW

COBRA FORCE:
Seriously destructive air to air and air to ground combat. CF features include; full colour scrolling, a range of additional weaponry and addictive gameplay.
Out on Spectrum, C64 and Amstrad.



MOVING TARGET:
Penetrate the evil dukes fortified underground fortress, kill as many enemy soldiers as possible then destroy the base.
Out on Spectrum, C64 and Amstrad.



MUTANT FORTRESS
'Is the biggest and best thing Players have ever done, apparently. Looking at the screen shots we almost feel inclined to agree'.

SINCLAIR USER
AUGUST 89 ISSUE



OUT SOON



SPOOKED
You're a die-hard mercenary and part-time ghoul hunter, but now you're well and truly spooked. WATCH OUT FOR THE SPOOKY OLD MAN.
Out on Spectrum and CPC
Out soon on C64



SUPER LEAGUE
Has to be the ultimate football management game. Includes organised crime, crowd violence, stadium improvements and membership cards as well as all the traditional features.



SHARK
Fire Fish have lost contact with the undersea mining complex - Atlantic Five. The ultimate underwater combat experience. Game design by Sonja Knight.



PLAYERS PREMIER
WANTS YOU!

Players Premier is a new label specialising in premium quality recreational software for all the popular home computers. We require top machine code programmers, artists and computer musicians to work on original titles, conversion projects, or to complete work in accordance to a design brief. To find out what PLAYERS PREMIER can offer you, call

(0734) 817421

or write to Simon Daniels,
PLAYERS PREMIER,
Mercury House,
Calleva Park,
Aldermaston,
Berks, RG7 4QW.